Characterization Testing: regaining control of your *Legacy Code*



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welcome &



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Training



Mentoring



Diagnostics

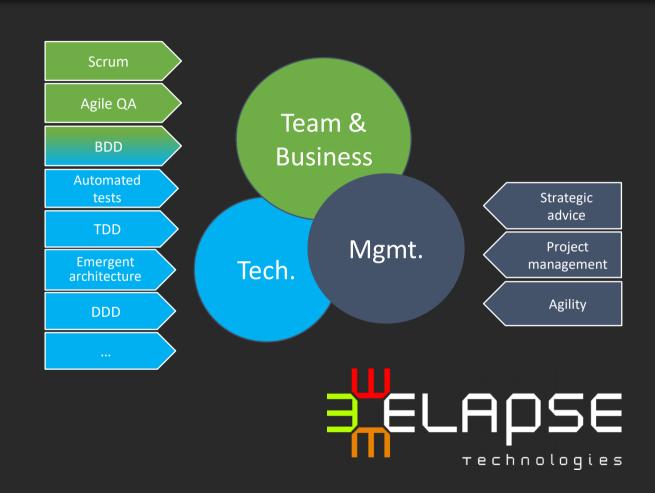


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Legacy Code





What is *Legacy Code*?





Other popular definitions ...

- Code written by others
- Code nobody wants to touch anymore
- Code no longer supported by the people who wrote it
- Code that could be rewritten using better coding practices, tools or languages
- •





Code without tests

Michael Feathers, Working Effectively with Legacy Code



The negative impacts of *Legacy Code*

What to do with my *Legacy Code*?









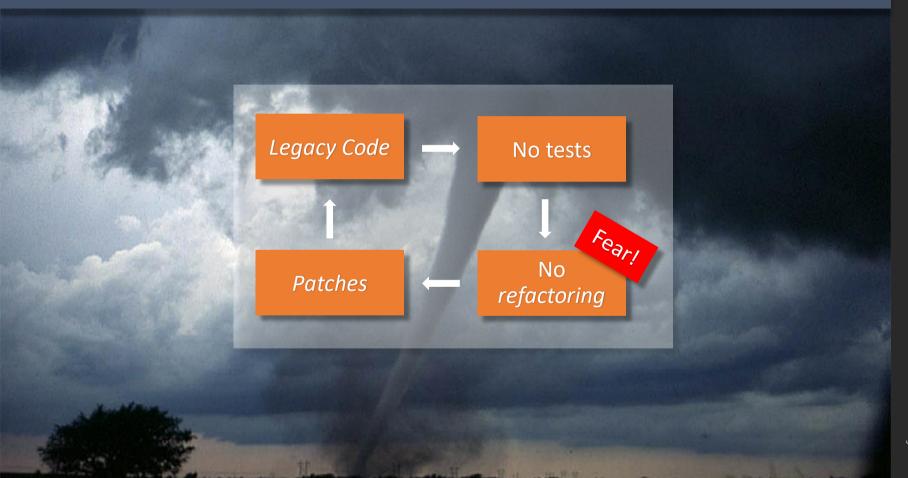


Tired of the continuous stress of delivery, of endless debugging sessions, of the fear of breaking something?





The cycle of death...





A strategy : Renovating

Why not

rejuvenate

your code?

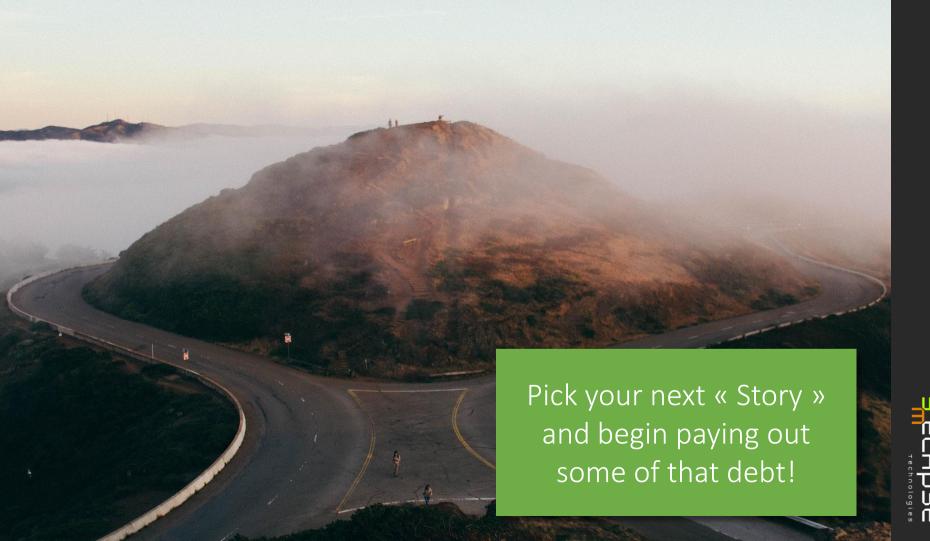






while still producing business value

Gradually,

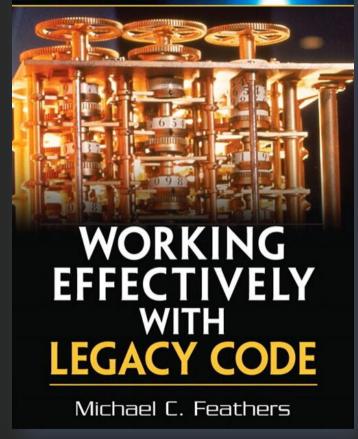




A tool: The characterization test

ELAPSE

Robert C. Martin Series





A characterization test describes the actual behavior of an existing piece of code.

- Michael Feathers



То...

Overcome fear!

Understand and document what the code does



Protect against unintended changes when refactoring



Writing a characterization test

5 steps for writing a characterization test

- 1. Find and isolate a piece of code that you need to analyze or modify
- 2. Write a test that uses that code, use an assertion you know will fail
- 3. Execute the test and let it tell you the actual behavior
- Change the test assertion and the naming to match the actual behavior
- 5. Repeat...



An example of Legacy Code?

```
public class SalesUtil {
 double BQ = 1000.0:
 double BCR = 0.20;
 double OQM1 = 1.5;
 double OQM2 = OQM1 * 2;
                                                                                    WTF?
 public double calculate(double tSales) {
  if (tSales <= BQ) {
    return tSales * BCR;
   } else if (tSales <= BQ * 2) {
    return (BQ) * BCR + (tSales - BQ) * BCR * OQM1;
   } else {
    return (BQ) * BCR +
        (tSales - BQ) * BCR * OQM1 +
        (tSales - BQ * 2) * BCR * OQM2;
```



Step 1: identify a piece of code to characterize

```
@Test
public void test... {
  assert(...)
```

```
public class SalesUtil {
 double BQ = 1000.0;
 double BCR = 0.20;
 double OQM1 = 1.5;
 double OQM2 = OQM1 * 2;
 public double calculate(double tSales){
 -if (tSales <= BQ) {</pre>
   return tSales * BCR;
  } else if (tSales <= BQ * 2) {
   return (BQ) * BCR +
      (tSales - BQ) * BCR * OQM1;
  } else {
   return (BQ) * BCR +
    (tSales - BQ) * BCR * OQM1 +
    (tSales - BQ * 2) * BCR * OQM2;
```



Step 2: write a failing assertion

```
@Test
public void testCalculate() {
 assertEquals(
  0.0,
  SalesUtil.calculate(1000.0)
```

```
public class SalesUtil {
double BQ = 1000.0;
double BCR = 0.20;
double OQM1 = 1.5;
double OQM2 = OQM1 * 2;
double calculate(double tSales) {
  if (tSales <= BQ) {</pre>
   return tSales * BCR;
  else if (tSales <= BQ * 2) {
   return (BQ) * BCR +
(tSales - BQ) * BCR * OQM1;
  } else {
   return (BQ) * BCR +
    (tSales - BQ) * BCR * OQM1+
    (tSales - BQ*2)*BCR * OQM2;
```



Step 3: execute the test

+ find out the actual behavior is

```
@Test
public void testCalculate() {
 assertEquals(
  0.0,
  SalesUtil.calculate(1000.0)
```

```
public class SalesUtil {
double BQ = 1000.0;
double BCR = 0.20;
double OQM1 = 1.5;
double OQM2 = OQM1 * 2;
double calculate(double tSales) {
 if (tSales <= BQ) {
  return tSales * BCR:
> junit.framework.AssertionFailedError:
expected:<0.0> but was:<200.0>
```



Step 4: Replace the assertion by the actual behavior

```
@Test
public void
lessThanBaseQuota useBaseCommissionRate() {
 assertEquals(
  200.0,
  SalesUtil.calculate(100
```

```
public class SalesUtil {
 double BQ = 1000.0:
 double BCR = 0.20;
 double OQM1 = 1.5;
 double OQM2 = OQM1 * 2;
 double calculate(double tSales) {
  if (tSales <= BQ) {</pre>
    eturn tSales * BCR;
   else if (tSales <= BQ * 2) {
   return (BQ) * BCR +
(tSales - BQ) * BCR * OQM1;
  } else {
   return (BQ) * BCR +
    (tSales - BQ) * BCR * OQM1+
    (tSales - BQ*2)*BCR * OQM2;
```



Step 5: Repeat

```
@Test
public void testCalculate () {
 assertEquals(
  0.0,
  SalesUtil.calculate(2000.0)
```

```
public class SalesUtil {
double BQ = 1000.0;
double BCR = 0.20;
double OQM1 = 1.5;
double OQM2 = OQM1 * 2;
double calculate(double tSales) {
 -if (tSales <= BQ) {</pre>
   return tSales * BCR;
   return (BQ) * BCR +
    (tSales - BQ) * BCR * OQM1;
  else {
   return (BQ) * BCR +
    (tSales - BQ) * BCR*OQM1+
    (tSales - BQ*2) * BCR*OQM2;
```





Watch out for : « While we're at it, we might as well... »!

Work only on what you need to modify now.



Demo

We really don't have the time for this ?!?



a piece of Legacy code before you can change it (reasonably safely)?

How long does it take to understand

Characteristics of a characterization test

Unit test

Characterization test

- Specifies required behavior
- Known behavior and new code
- Permanent

- Specifies actual behavior
- Legacy code, Lost or forgotten behavior
- Temporary



Will end-to-end tests around my application help me characterize my code?



Rewrite or refactoring?





Why are managers/customers/project managers so afraid of refactoring?



Rewrite or refactoring?!?

Rewrite

Renovate / Rejuvenate

Sometimes necessary!

A big expense

Big Bang

Very high risk

No new business value

Regular payments (debt)

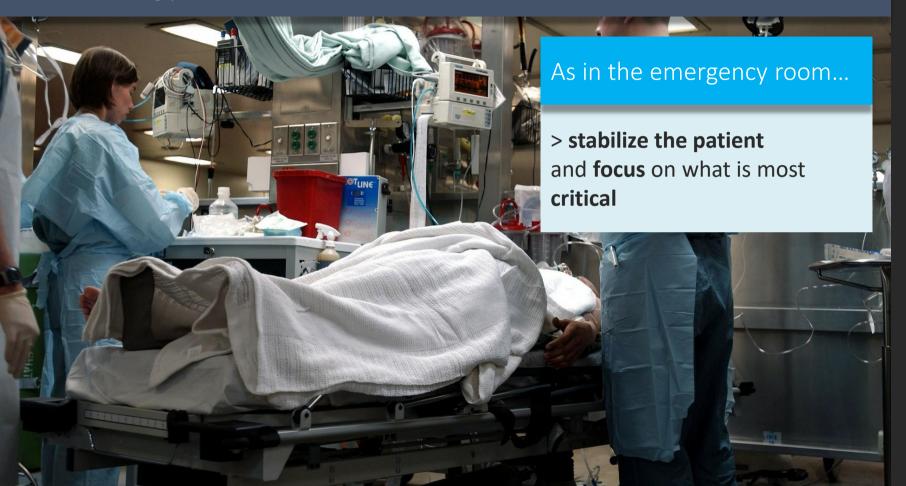
Step by Step

Lower risk

Still produce value



A strategy









Conclusion

Next... Refactoring techniques

This talk was about understanding and securing your Legacy Code....

Now, you can learn **how to mercilessly renovate** your *Legacy Code*:

- Sprout Methods/Classes
- Instance Delegator
- Extract to Method
- ..







Code rot is avoidable





Legacy code can kill the flame!

Although our first joy of programming may have been intense, the misery of dealing with legacy code is often sufficient to extinguish that flame.

Michael Feathers, Working Effectively with Legacy Code







THANK YOU.



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